## Gianna, Liao

UX Designer with a business mindset | Bridging user needs and product value

**%** 732-633-9661

ຳ LinkedIn

@ Portfolio

## **UX SKILLS**

Competitor Research

**Design Thinking** 

Interface Design

Interaction Design

Information Architecture

Prototyping

**Usability Testing** 

**User Flow** 

User Interview

User Journey Map

**User Stories** 

User Research

**UX** writing

Wireframing

WCAG

#### **TOOLS**

Figma

Figma Make

Canva

Photoshop

Wix

## **SOFT SKILLS**

Attention to Detail

Communication

Collaboration

Problem-Solving

Presentation

#### **EXPERIENCE**

#### **UX designer @ NetElixir | SaaS (Sponsored Project)**

NJ, USA | May 2025 - Aug 2025

- Led stakeholder interviews to define user needs and business goals, and created personas, user journeys and user flows in Fig Jam to pinpoint friction points and critical decision moments.
- Conducted a UX audit using affinity diagramming and heuristic evaluation, uncovering 10+ usability issues and translating them into actionable design improvements.
- Designed 10+ wireframes and high-fidelity prototypes in Figma, streamlining user flows and improving interface clarity, as validated by positive qualitative feedback from stakeholders.

#### **UX designer** @ **Infragistics** | **SaaS** (Sponsored Project)

NJ, USA | Sep 2024 - Dec 2024

- Conducted competitor analysis on Slingshot and 3 task management apps, applying use cases and heuristic evaluations to identify 5+ usability issues across mobile and web experiences.
- Led usability testing with 4 users and synthesized findings into insights, informing information architecture restructuring and optimizing user flows that reduced process friction by 30%.
- Created wireframes and interactive prototypes in Figma, collaborating with the team to deliver 10+ design solutions that improved overall platform usability through clear interaction design principles.

# **Sales Assistant & Internal Process Optimization Assistant @ AUO Corp.**

TW | May 2021 - Dec 2022

- Increased internal efficiency by 30% through streamlined sales workflows by user interviews and user flow analysis.
- Led user research and integrated user-centered design principles into system workflows, collaborating with engineers to develop an improved internal system that reduced process friction by 20%.

#### **PROJECT**

#### Campus Social App \_ RUnited

NJ,USA | Sep 2025

- Interviewed 20+ students to uncover campus social behaviors and pain points.
- Built and maintained a scalable design system in Figma, ensuring UI component consistency.
- Conducted usability testing with 6 students, boosted user engagement by 25% and achieved a SUS score of 77.5.

#### **EDUCATION**

#### **Rutgers University**

NJ,USA | May 2026

Master of Business and Science UX concentration